



**PRESS RELEASE FOR IMMEDIATE RELEASE:**

After the stunning success of Operation Conegate in 3304, Canonn is proud to announce:

## Operation Cabin Fever

The Gnosis will be setting off heading 'below' the bubble as far as we can get. The Gnosis should be easily accessible until April 18th, but from that point on you will probably be stuck in a single system for each week - maybe with just a star to look at. And we will carry on doing this for the next three months. Hence: Operation Cabin Fever!

The big prize for coming along is access to two systems that don't seem to have been visited - ever. So we could be the first to see HIP 4099, 265 Ly from the nearest known system, and then IRAS 21565-3937, aka IC 5148, aka the Spare-tyre Nebula - only 3000 Ly from Sol, but never visited - until now.

Once there the question becomes - can you be the one to get that sweet premium exploration data out of there? Will you be the one to get your name on the system? And if you do get your name on the system - will anyone ever know, since no-one else can visit those systems!

## Terms & Conditions

- **The Pilot's Federation<sup>1</sup> have not signed off on this trip!** We're approved for the April jumps, but there is no guarantee that they will allow jumps from that point on.
- Canonn take no responsibility for you, your ship or your gin rations.
- Or your biscuits. We recommend hiring guards for biscuits while on The Gnosis.
- There will be little to do - send an unloved alt, and prepare to be very, very bored - then very excited - then very bored again.
- If we find anything more fun to do with The Gnosis we may decide not to go. Because we are fickle (and did we mention that the trip will be boring?)
- The Gnosis has outfitting, so you can call up any modules you need, as long as you already stored them. We're close to the bubble so it should be reasonably fast.
- But The Gnosis has no shipyard, so choose your ship wisely.



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<sup>1</sup> Frontier. We're talking about Frontier.

# Details

The Gnosis jumps every Thursday with the restart at 07:00 game-time. Be onboard before the jump to fly with her. You can join the expedition at any time, if you can work out a route.

Month	Day	Jumps to System
March	28th	Vela Dark Region FL-Y d63
April	4th	Synuefe VN-W b46-0
	11th	Synuefe FE-S b46-0
	18th	Flyooe Dryeia LH-L c24-0
	25th	Flyooe Dryeia JJ-G d11-0
May	2nd	HIP 4099
	9th	Prooe Dryeia XP-X d1-0
	16th	Prooe Dryeia SF-N d7-0
	23rd	Prooe Dryeia RQ-C d13-0
	30th	Screagi FP-Z d0
June	6th	IRAS 21565-3937
	13th	Screagi BJ-B d0
	20th	Nidgiae QJ-F d12-1
	27th	Swoilz II-K d8-0
July	4th	Swoilz GX-T d3-2
	11th	Swoilz UL-A c2-7
	18th	Tonatiuh

**Green** systems should be reachable with a 60 Ly jump range. **Yellow** systems may be accessible with a long jump range ship - they appear to have been visited, but route plotting to and from these systems is not easy. **Red** systems appear never to have been visited so it should be assumed they are inaccessible without a handy Megaship.



*“insanity is doing the same thing over and over again and expecting different results”*

- Albert Einstein (attrib.)

*“let’s try and jump The Gnosis into an otherwise inaccessible system! In fact this year we have extra gin, let’s do it twice!”*

- Canonn